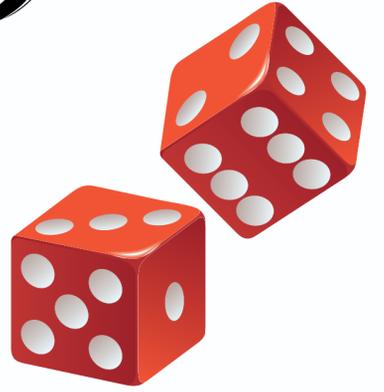


How to Play Yahtzee



SUPPLIES

- 5 dice
- A score card for each player
- White erase marker for game card

OBJECT OF THE GAME: to obtain the highest score from throwing 5 dice in each of the 13 rounds. In each round you roll the dice and then score the roll in one of the 13 categories. The score is determined by a different rule for each category (indicated below). You must score once in each category and must score each round (even if you scratch a category at one point, obtaining a zero for that category). The game ends once all 13 categories have been scored.

HOW TO PLAY

1. Decide who will begin. The first player rolls all the dice at once. After rolling, you can either score the current roll or re-roll any or all of the dice.
2. You may roll a total of 3 times and then must choose a category to score.
3. You may score the dice at any point in the round, it doesn't have to be after the 3rd roll, but you may only score once and roll a maximum of 3 times per turn.
4. Once you've marked your score, pass on the dice to the next player and repeat.

SCORING

1. You can only score each category once in a game and cannot switch or change categories throughout.
2. Be sure to score the combination of all 5 dice.
3. There is an upper and lower section of scoring as indicated by the score card.
4. The upper section of the score sheet means you score the total of the die face in 3 rolls. If aiming for 2's you can pick up each of the dice that are not a two and continue to roll to obtain as many 2's you can get in 3 rolls. Add the sum of 2's and mark this on your sheet. Note the bonus points available when you've completed the top section. Follow the instructions on the laminated score card.

LOWER SECTION SCORING

- **3 and 4 of a Kind:** To have 3 or 4 of the same die faces. You score the sum of all three dice and mark it on the score sheet. The sum of 3 3's would be 9. For 4 of a kind, you would need 4 die faces to be the same.
- **Small Straight:** Sequence of 4 as in "1, 2, 3, 4" or "3, 4, 5, 6" worth 30 points no matter the value of the dice.
- **Large Straight:** Sequence of 5 as in "1, 2, 3, 4, 5" or "2, 3, 4, 5, 6" worth 40 points no matter the value of the dice.
- **Full House:** When you have 3 of a kind and 2 of a kind. All full houses are worth 25. Full house could look like "3, 3, 3, 2, 2" or "4, 4, 4, 5, 5".
- **Yahtzee:** when you roll 5 of a kind, you score 50 points for your first Yahtzee. Each additional Yahtzee indicated by a check mark on the score card is an additional 100 points at the end.
- **Chance:** you can roll anything and be able to put it in the Chance category, simply write in the sum of the total die faces. This is like a "safe" roll.

Yahtzee®

Name _____

| UPPER SECTION | HOW TO SCORE | GAME #1 | GAME #2 | GAME #3 | GAME #4 | GAME #5 | GAME #6 |
|---|---------------------------|---------|---------|---------|---------|---------|---------|
| Aces  = 1 | Count and Add Only Aces | | | | | | |
| Twos  = 2 | Count and Add Only Twos | | | | | | |
| Threes  = 3 | Count and Add Only Threes | | | | | | |
| Fours  = 4 | Count and Add Only Fours | | | | | | |
| Fives  = 5 | Count and Add Only Fives | | | | | | |
| Sixes  = 6 | Count and Add Only Sixes | | | | | | |
| TOTAL SCORE | → | | | | | | |
| BONUS If total score is 63 or over | SCORE 35 | | | | | | |
| TOTAL Of Upper Section | → | | | | | | |
| LOWER SECTION | | | | | | | |
| 3 of a kind | Add Total Of All Dice | | | | | | |
| 4 of a kind | Add Total Of All Dice | | | | | | |
| Full House | SCORE 25 | | | | | | |
| Sm. Straight Sequence of 4 | SCORE 30 | | | | | | |
| Lg. Straight Sequence of 5 | SCORE 40 | | | | | | |
| YAHTZEE 5 of a kind | SCORE 50 | | | | | | |
| Chance | Score Total Of All 5 Dice | | | | | | |
| YAHTZEE BONUS | √ FOR EACH BONUS | | | | | | |
| | SCORE 100 PER √ | | | | | | |